



CITY OF GLASGOW
COLLEGE

Computer Games Development Subject Guide

LIBRARY SERVICES

CHARITY NUMBER: SC036198

© 2016 CITY OF GLASGOW COLLEGE



City of Glasgow College Libraries



@CoGCLibraries





E-resources

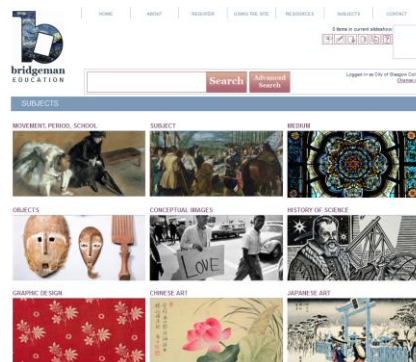
Below is a list of the library's electronic resources which are most useful for **Computer Games Development**. You can view a full list of the Library's electronic resources by visiting this page:

<http://library.cityofglasgowcollege.ac.uk/finding-resources/e-resources>

Your student network ID and password will log you on to most of these resources. Some resources will prompt you to select either UK Federation and/or Shibboleth login options, and then simply select the institution of the City of Glasgow College.

Bridgeman Education

Access to 360,000 images from museums, galleries, private collections and contemporary artists. All images are licensed for educational use.



SCRAN

Award-winning educational website with access to quality copyright-free movies, images and sounds. All images are licensed for educational use.



Box of Broadcasts

This service allows you to record TV and radio programmes over a seven-day period and watch archived programmes online. Covers all subject areas.



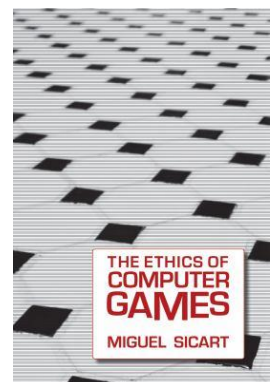


Useful websites

- [3D Render](#)
The website features 'lighting challenges', which are scenes to download and light, articles about careers in computer graphics and tutorials.
- [Juego Studios](#)
Juego Studios ranks amongst the most popular game development and designing companies in the World
- [Adobe](#)
Website includes downloads for Director, Dreamweaver, Photoshop, extensions and forums.
- [Computer Arts](#)
Website features free tutorials, downloads and reviews.
- [Dreamspark](#)
Microsoft's site offering free downloads of design and development packages to students. **Sign in with your student email. Students on Computing courses may be pre-registered by their department for an enhanced range of Dreamspark's resources.**
- [Pixar](#)
The website describes the computer animation process and the technology used in its filmmaking, and the 'artist's corner' section provides profiles, interviews, and examples of the work of the creative staff at Pixar.
- [Smashing Magazine](#)
Provides innovative information on trends in web development and design.
- [W3C](#)
Information on HTML and Web technologies.

E-books

The library provides access to various e-books relevant to **Computer Games Development**. You can read and download e-books through the Dawson e-book service at www.dawsonera.com, and through the library catalogue at <http://library.cityofglasgowcollege.ac.uk>. You should choose the Shibboleth login option and confirm City of Glasgow College as the institution.

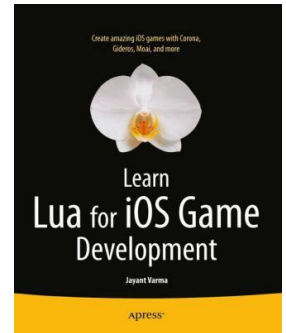




Books

You will find the most relevant resources for **Computer Games Development** in the City Campus Library, at the following shelf-mark.

- Computing **001-006**
- The Arts **700**
- Graphics **741.5 - 741.6**
- Drawing & Illustrations **741.5 - 741.6**
- Film & TV **790 - 792**



You can see which books we have available by searching the catalogue:

<http://library.cityofglasgowcollege.ac.uk>

Journals

Journals feature the most up to date information on subject areas (often more up to date than websites). If you want to find information about what is happening in your subject area at the moment, then journals are a great source. The following journals are of particular interest:

- .net
- Computer Arts
- Digital Camera
- Wired

Should you have any additional support needs and require assistance in accessing library resources, please do not hesitate to get in touch with us by telephone or access our contact us page through our website. Our contact details are:

Telephone: 3rd Floor - 0141 375 **6823**
4th Floor - 0141 375 **6824**
5th Floor - 0141 375 **6825**

[Contact Us](#)



City of Glasgow College Libraries



@CoGCLibraries